

ART AND DESIGN CURRICULUM OVERVIEW

CYCLE 1	AUTUMN	SPRING	SUMMER
Topic	FASHION	WONDERFUL WORLD	IT'S A KIND OF MAGIC
<p>Y1/2 Key stage 1 Pupils should be taught: Materials to use a range of materials creatively to design and make products Techniques to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination Exploration to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space</p>	<p>Skills and Techniques Creating Ideas - use a range of materials creatively to design and make products - use painting to develop and share their ideas, experiences and imagination - develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space e.g. work from observation and known objects Use imagination to form simple images from given starting points or a description Begin to think what materials best suit the task Textile and Collage Develop collages, based on a simple drawing, using papers and materials Weave using wool and recycled materials – paper, carrier bags Simple batik work Develop tearing, cutting and layering paper to create different effects Dye fabrics using tea, red cabbage, beetroot, onion, spinach</p>	<p>Sculpture Use work of artists such as Anthony Gormley, Andy Goldsworthy to create own pieces Collect natural materials to create a temporary collage (a tree/ the school building using sticks/rocks/leaves etc) Knowledge about artists Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work Create skylines look at artists such as L.S. Lowry, Barbara James, Fred Fieber and Bruno Tinucci.</p>	<p>Drawing and Mark Making Begin to control lines to create simple drawings from observations Draw on smaller and larger scales Begin to add detail to line drawings Printing Finger print, sponge print, block print to form patterns, experiment with amounts of paint applied and develop control Experiment with marbling, investigating how ink floats and changes with movement Knowledge about artists Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work Look at specific works such as Richard Long's 'Mud Hand Circle'</p>

<p>Research about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</p>	<p>Create a tartan Study symmetrical patterns and patterns by famous artists e.g. William Morris Create a class patchwork piece of art. Knowledge about artists Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</p>		
<p>Y3/4 Pupils should be taught to: -create sketch books to record their observations and use them to review and revisit ideas - improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials (for example, pencil,</p>	<p>Skills and Techniques Creating Ideas Develop sketch books Use a variety of ways to record ideas including digital cameras and iPads Develop artistic/visual vocabulary to discuss work Begin to suggest improvements to own work Printing Using roller & inks, take prints from other objects (leaves, fabric, corrugated card) to show texture Blend two colours when printing Screen printing onto t-shirts- study the work of artist Andy Wahol and other Pop Artists</p>	<p>Sculpture Introduce 'modroc' Create work on a larger scale as a group Knowledge about artists Use the work of artists to replicate ideas or inspire own work. Look at work of Henry Moore (sculpture)</p>	<p>Colour Lighten and darken tones using black and white Experiment with watercolour, exploring intensity of colour to develop shades Explore complementary and opposing colours in creating patterns Drawing Use sketchbooks to record drawings from observation Experiment with different tones using graded pencils Develop shadows Knowledge about artists Use the work of artists to replicate ideas or inspire own work. Look at the work of artists who formed geometric abstract paintings such as Matisse and Mondrian</p>

<p>charcoal, paint and clay)</p>	<p><u>Textile and Collage</u></p> <p>Experiment with a wider range of materials Research embroidery designs from around the world, create own designs based on these Sew simple stitches using a variety of threads and wool Investigate tie-dying Create a collage using fabric as a base Make felt</p> <p><u>Knowledge about artists</u> Use the work of artists to replicate ideas or inspire own work. Consider work by contemporary textile artist Patricia Greaves.</p>		
<p><u>Y5/6</u> Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing</p>	<p><u>Skills and techniques</u></p> <p><u>Creating ideas</u> Select own images and starting points for work Develop artistic/visual vocabulary when talking about own work and that of others Begin to explore possibilities, using and combining different styles and techniques Make a concertina book with each page depicting an example of art Study landscape artists and local</p>	<p><u>Sculpture</u> Design and create sculpture, both small and large scale Create environmental art using recycled materials. Use wires to create malleable forms Build upon wire to create forms which can then be padded out (e.g. with newspaper) and covered (e.g. with modroc)</p> <p><u>Knowledge about artists</u> Use the work of artists to replicate ideas or inspire own work.</p>	<p><u>Drawing</u> Use first hand observations using different viewpoints, developing more abstract representations Introduce perspective, fore/back and middle ground Show total qualities using cross hatching, pointillism, sidestrokes, use of rubber to draw/highlight</p> <p><u>Printing</u> Create polystyrene printing blocks to use with roller and ink</p>

<p>awareness of different kinds of art, craft and design. Pupils should be taught:</p> <p>Exploration of Ideas to create sketch books to record their observations and use them to review and revisit ideas</p> <p>Techniques to improve their mastery of art and design techniques, including drawing, painting and sculpture</p> <p>Materials to use a range of materials [for example, pencil, charcoal, paint, clay]</p> <p>Research about great artists, architects and designers in history.</p>	<p>photographers.</p> <p>Textile and Collage</p> <p>Introduce fabric block printing</p> <p>Create tie dye pieces combining two colours</p> <p>Investigate ways of changing fabrics - sewing, cutting, tearing, creasing, knotting etc.</p> <p>Weave using paintings as a stimulus / the natural world. Experiment with circular embroidery frames</p> <p>Knowledge about Artists</p> <p>Look at cubist artists such as Picasso, Anthony Frost, Bruce Grey to show movement/ layering</p> <p>Study Pop Art to represent popular objects from current culture (Andy Warhol)</p>	<p>Look at the work of landscape artist John Brunson</p> <p>Consider the work from other cultures e, g Asia</p> <p>Consider Georgia O Keiffe flowers or Margaret Mee.</p>	<p>Explore mono-printing</p> <p>Experiment with screen printing</p> <p>Knowledge about artists</p> <p>Use the work of artists to replicate ideas or inspire own work. Look at the work of David Hockney e.g. photo montages (drawing)</p>
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The majority of pupils will access content within their appropriate year groups, however this may be adapted accordingly.